

Jenn Duyen Nguyen

Front End Designer

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TECHNICAL SKILLS

HTML5, CSS3, JavaScript, Bootstrap
Responsive Web Design
User Interface (UI) Design, User Experience (UX) Design
Generative AI
Technical Writing

SOFTWARE SKILLS

Web Development: Visual Studio Code, GitHub, Twine
User Interface: Figma, Adobe Creative Cloud (XD, Illustrator, Photoshop)
Project Management and Workflow: Slack, Basecamp, Google Workspace, Microsoft Office Suite

OTHER SKILLS

Collaboration and teamwork, project management, problem-solving, time management, digital storytelling

EXPERIENCE

Front-end Developer, Phonic Bloom, Woodland Community Library, Fall 2024, [Link](#)

An interactive Augmented Reality mobile application that interprets the data sculpture in the Woodland Community Library's children's reading room both sonically and visually to a variety of audiences.

- Designed accessible, user-focused interfaces in Figma, emphasizing seamless navigation and readability while addressing evolving design needs.
- Spearheaded UX features for a responsive website interface, collaborating with a team of four to craft a human-centered storytelling experience with over 2,000 lines of code completed in 16 weeks, overcoming challenges with version control in GitHub to maintain consistency and functionality.
- Developed and refined front-end features, ensuring responsive layouts and optimized functionality while streamlining workflows across design and development teams.

UX/UI Developer, Stone Moons | Commission for artist Deena Larsen, Summer 2024 – present

An ongoing modernized reconstruction of Deena Larsen's hypertext fiction "Stone Moons" using HTML5, CSS3, and JavaScript, replacing the now outmoded StorySpace framework.

- Managing spreadsheets for the data collection of 479 story nodes and more than 6,000 links.
- Spearheading the GitHub development and organizing workshops for team collaboration.
- Creating a Twine deliverable for testing and running HTML5, CSS3, and JavaScript.

Front-end Developer, Solar System Simulation | Spring 2024, [Link](#)

An interactive solar system simulation, selected for the Nospace Student Research Gallery that offers dynamic web experience with technical explanation support provided by Artificial Intelligent (AI) program (CoPilot).

- Developed an interactive solar system using HTML5, CSS3, and JavaScript.
- Designed and animated planetary elements with trigonometric functions for realistic motion.
- Implemented responsive design with interactive controls and dynamic scaling.
- Enhanced user experience with a starry background and adaptive layout using pure CSS3 and JavaScript.

EDUCATION

Washington State University Vancouver | December 2024

Bachelor of Arts in Digital Technology & Culture and Integrated Strategic Communication (Dual Majors)